

# Move Semantics and Smart Pointers Exercises

- How can the copy operators of a class be disabled?
- What happens when the copy operators of a class are disabled?
- Disable the copy operators in your class from the previous video. What effect does this have?

- What is unusual about `unique_ptr`?
- Describe how the implementation of `unique_ptr` causes these unusual features

- Write a function which takes a `unique_ptr` instance by value
- Write a program to exercise this function
- Add a function to your program which returns a `unique_ptr` instance by value
- Alter your program to exercise this function